Design of Building

Institutional Affiliation

Date

McMansion means using simple and materials of low quality with much craftsmanship in architecture to come up with a beautiful house that looks like an expensive one. Homes need to be built with a lot of creativity to bring out the beauty and good outside appearance. For a house to appear reasonable, there are several procedures to be followed for houses to stand well. The first thing is to ensure that the masses and voids are arranged well. They are used to give a specific house a shape. Spaces like windows, doors help to beautify a house especially when they are well designed. The second fact that makes building appealing is the balance of the house. A building should be ensured that is centrally emarginated balanced. A house should not be protruded in one side. Designers should ensure that the division of the critical parts is equally subdivided (Vinyl, 2018). A house should be proportionally positioned. Houses that are proportionally divided abide by the ubiquitous Rule of Thirds. Also windows of the same size and shape help to show the proportionality of a house. The last thing that makes a house appealing is when a house has a rhythm. This is achieved through the principle of proximity, similarity, and continuation. When a house has windows which are of similar shapes they make someone to be attracted to the house quickly.

After going through the article, the new principle I acquired from the article was the principle of balance. It is tough to find someone looking at a house how it’s balanced. It is exciting to know that when a house is well balanced it is more attractive and this is a principle that is mainly ignored by many architectures. I agree with this article because when a house is well designed, it attracts people and implies that a lot of skills were used and for it to be outstanding the principles in this article are beneficial.

**References**

Vinyl, C. (2018). McMansions 101: What Makes a McMansion Bad Architecture?. Retrieved from http://mcmansionhell.com/post/148605513816/mcmansions-101-what-makes-a-mcmansion-bad